

Release Process - Release Deployment Packages

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Overview

Each product stores and delivers the build artifacts used in a release differently. This document brings a focal point to all of them and will link out to other supporting documents as necessary.

AlarmBiller

The artifacts for AlarmBiller are a NUGET package that gets uploaded to Octopus and two database backup files used for schema comparison/update. These are the output from an Azure DevOps build pipeline that get uploaded through an Azure DevOps release pipeline.

[Development process for creating these artifacts](#) (permissions required to access)

Manitou

The artifacts for Manitou is an entire directory structure that adds a new folder for each release patch. Also included/updated are "package" folders that contain files for artifacts that are not typically versioned in sync with the rest of Manitou.

These are stored on a file share and are built up by hand in QA with the help of some Azure build and release pipelines.

\\boldfiles\Release\Manitou\Release 2.1.0

Pre-release (Alpha, Beta, etc) are stored in a similar file share location

\\boldfiles\Pre-Release\Manitou\Pre-Release 2.1.0-RC

SedonaOffice

The artifact for SedonaOffice is an installer executable. It is produced from an Azure DevOps build pipeline and a handbuild from an Installer program. These are stored in ?

SedonaCloud

The artifacts for SedonaCloud are a NUGET package that gets uploaded to Octopus. This is the output from an Azure DevOps build pipeline that get uploaded through an Azure DevOps release pipeline.

Sedona-X Mobile

There are two artifacts for Sedona-X Mobile. One is an apk file that gets loaded into the Google Play Store. The other is an iOS bundle that gets loaded into Apple App Store.